Will be updated periodically

Date last modified: 3/28/2023

Title TBA

1. Victoria Chase inspired character

Level location: Country House

Level structure:

Level aesthetic:

1. Nathan Prescott

Level location: Mansion

Level structure:

Level aesthetic: Party

1. Rachel Amber

Level location: High end apartment

Level structure:

Level aesthetic:

1. Warren Graham

Level location: Safe house

Level structure:

Level aesthetic:

1. Dana Ward

Level location: Safe house alongside husband

Level structure:

Level aesthetic:

1. Hayden Jones

Level location: Drunk in a pub

Level structure:

Level aesthetic:

1. Mark Jefferson

Level location: Gallery around multitude of people but he isn’t there, so Girl A goes to his second spot, a high-end whore house but he isn’t there either. Girl A in desperation and anger goes back to where it all started and she sees a parked car. It’s Jefferson-like’s character car. She pulls the gun out of her waist, parks next to it and checks for anyone nearby, sees no one but doesn’t find him or anyone else on the house, The only room she hasn’t check is the room where Girl B is, she grips her gun tighter and kicks the door and with the barrel of her gun already pointing at him and only stopping to see the light of his eyes disappear.

But she then sees what he has in his hands, a saw-off shotgun pressed at Girl B’s head. He threatens to blow her to pieces if she shoots him, he knows she’s tired and almost dead herself. In fear and horror, she does as he says and lowers her gun. She’s hoping that he begins talking so she can pull enough energy to freeze time one last time and end him with her bare hands.

He talks, and talks, and talks and she tries to freeze time, she really does but no matter what the only thing she feels is the pain in her mind, And he sees this as blood begins to stream down heavily out of her nose. He presses the gun to Girl B’s head with more pressure and in panic Girl A rushes towards him but because she’s so weak and drained of all energy she collapses on his feet.

He crouches down, lifts her head by the chin and says something. Then he shoots her.

The moment he does everything goes blank and Girl a begins speaking in frustration, aware of her death and curses herself for failing Girl B, for not being good enough and for not being able to protect Girl B. Then a voice joins her, this voice is the source of Girl B’s power, it explains how they transferred it to Girl B in hope that she would bring justice to those people and they were glad with how everything was going and regretted how things turned out.

It presented Girl B with three choices, to either go back to the beginning of things right before Girl B was murdered and save her life, to the beginning of her gruesome ordeal with hope to get her revenge on Girl B’s death, or to end her suffering now once and for all.

If Girl A goes back to the beginning of everything with Girl B still alive, then she’s brought back to the moment before she had turned around towards the kitchen. In that moment she sees the person who killed Girl B and immediately jumps towards him, killing him with the knife in her pocket and strangling him. Girl B tries to stop her but after the deed is done Girl A runs towards the second intruder and does the same thing but this time, she punches her to death.

Girl B is horrified, she begs Girl A for answers, for an explanation but before any of it Girl A gets a hold of her and hugs her, kisses her deeply and cries on her shoulder.

Girl A explains everything to her, and she believes her.

They decide that the best course of action is to expose them for their atrocities, for the murder of Kate Marsh-like character and go into hiding. That’s ending A.

Ending B would mean going back to the beginning of the game and repeating everything except for the last level where Girl A kills Mark Jefferson.

Ending C ends the game and credits roll.

Level structure:

Level aesthetic: